Characters:

Bert the Bird:

Bert is the silent protagonist. He lives across town from his sandwich shop.

Greg the Duck:

Greg is Bert’s close friend, but he can often be very sarcastic and rude. He lives in an apartment, on the second floor.

Harold the Rooster:

Harold is sad all the time, because he is never able to get up for the sunrise. He lives in an apartment on the first floor.

Gertrude the Mouse:

Gertrude is a shy nerd, who understands why different foods help people overcome their troubles. She will often give the player advice on how to pick the right ingredients for people. She lives down the street from Bert.

Penelope the Flamingo:

Penelope is believed to be insane, but she is actually self-aware of the game. She sees the player, not Bert. She knows that only the player can help the town from utter emotional destruction. She never orders a sandwich, but comes in and sits down so she can talk with the player. She can be called at any time from the pause menu, where she can give the player these exact character descriptions, but only the ones of people who have been served correctly, so as not to spoil the game for them. She lives nowhere, and is presumed to reside inside the code of the game. She does in fact live in the code, where her unused picture and house files are.

Charles the Penguin:

Charles is a very rich penguin, who is both sarcastic and self-righteous. He believes Greg must buy his overly expensive bowties at all cost. If served correctly, Bert will get a free bowtie. Charles lives in a mansion that can only be gotten to when he orders a sandwich on the phone, in which case a limo will pick Bert up to get there.

Ted the Frog:

Ted is overly pessimistic, and will be quick to point out anything bad that he can. He can often be heard saying “You know what I don’t like about…”. Ted lives in an apartment room next to Greg, on the second floor.

Molly the Panda:

Molly is very jealous, and acts very nice when there’s something she wants. She lives out of town, but works at the grocery store.